

Creating a Character

All stories have characters, the people, animals, and sometimes even objects who play out the action of the story. Before you begin your story, bring your characters to life. If you need to, you can always change them as you write your story.



Example

Character name: Nozumi Saito (but goes by Nomi)

Age: 9

Lives in: An apartment in Seattle

Lives with: Her parents and brother

Personality: Shy, smart, kind, clumsy, loves animals (especially rabbits) and swimming, hates English class and her living situation in general

Wants: To move back to Japan, but she can't. So instead she tries to isolate herself from everything and everyone in this new life, speaking only Japanese at home, reading only Japanese books, watching only Japanese TV and movies, and not making friends at her school. If she can't go to Japan, she will create her own Japan here.

Conflicts: With parents because they won't move back to Japan; with her brother because he loves it in Seattle; with her English teacher because of her poor grades

Friends/allies: Her swimming coach, her one friend at school named Amali.

Problem: Can Nomi find a way to be happy where she is?

When you create a character you may include all these things or only some. You may include other things I don't have here such as physical problems, how much money they have, or their favorite foods. It depends on your story and the character. Your turn!

Character name: _____

Age: _____

Lives in: _____

Lives with: _____

Personality: _____

Wants: _____

Conflicts: _____

Friends/allies: _____

Problem: _____

Other Things: _____

